

# Quantum Complexity Theory, UPB

## Summer 2020, Assignment 1

To be completed by: Tuesday, November 10, start of tutorial

### 1 Exercises

1. **Turing Machines (TMs).** One of the reasons the TM model is highly revered is due to its *robustness*, i.e. the fact that its computational power does not change much under small changes to the model.
  - (a) In class, we defined a TM as moving its head either one cell to the left (L) or one cell to the right (R) in one computation step. Prove that adding a third option, that the head can stay (S) put in a computation step, does not increase the power of the model. In other words, show how our “standard” TM model from class can simulate the option of keeping the head stationary.
  - (b) Our standard TM model assumes access to a single work tape. Another option is to allow *two* work tapes, each with its own independent head. Show that our standard TM model can simulate a 2-tape TM.

2. **Languages and decision problems.** In class, we associated each language  $L \subseteq \{0,1\}^*$  with a decision problem  $\Pi_L$  of the form: Given  $x \in \{0,1\}^*$ , is  $x \in L$ ? Let us flesh out how this framework can be used to encode real-life decision problems that *a priori* have nothing to do with languages.

We begin with an example. Recall the Halting Problem asks: Given as input a description of a TM  $M$  and input  $x \in \{0,1\}^*$ , does  $M$  halt on input  $x$ ? The corresponding language for this is

$$\text{HALT} = \{ \langle M, x \rangle \mid M \text{ is a TM, } x \in \{0,1\}^*, \text{ and } M \text{ halts on input } x \}.$$

The angle brackets  $\langle \cdot \rangle$  mean we are implicitly applying a fixed encoding scheme mapping (say) the input Turing machine  $M$  to a binary string.

- (a) Convince yourself that deciding membership in HALT is equivalent to solving the Halting Problem.
  - (b) Write down the language  $L$  corresponding to the problem FACTOR from lecture.
3. **P and NP.**
    - (a) Prove that  $P \subseteq NP$ .
    - (b) Prove that P is closed under complement. In other words, prove that a language  $L \subseteq \{0,1\}^*$  is in P if and only if  $\bar{L} := \{0,1\}^* \setminus L$  is in P.
    - (c) Is NP closed under complement? Why or potentially why not?
    - (d) Suppose we change the definition of NP so that the proof  $y$  has length only *logarithmic* in the input size,  $n$ , instead of polynomial in  $n$ . (Everything else about the definition of NP does not change.) Call this class ShortNP. What can you say about ShortNP versus P?
    - (e) Suppose we change the definition of NP so that the proof  $y$  has length *exponentially long* in the input size,  $n$ , instead of polynomial in  $n$ . (Everything else about the definition of NP does not change.) Call this class LongNP. What can you say about LongNP versus NP?

4. **Reductions and NP-completeness.** The language INDEPENDENT-SET is defined as follows:

$$IS = \{\langle G, k \rangle \mid G = (V, E) \text{ has an independent set } S \text{ of size at least } k\}.$$

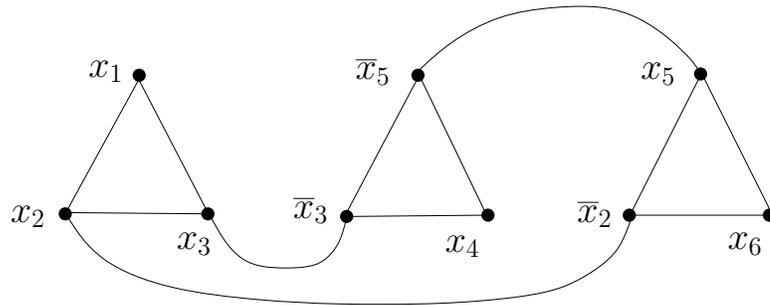
Here,  $S \subset V$  is an *independent set* if for any  $v, w \in S$ ,  $v$  and  $w$  are not connected by an edge (i.e.  $(v, w) \notin E$ ).

- (a) Show that  $IS \in NP$  by demonstrating the existence of an efficiently checkable proof for YES-instances of the problem.
- (b) Below, we sketch a reduction from 3-SAT to IS. Given a 3-CNF formula  $\phi$  consisting of  $k$  clauses, we construct a graph  $G$  as follows:
  - For each clause  $\phi_i$ , we add a triangle gadget  $\Delta_i$  to  $G$ , whose vertices correspond to the literals of  $\phi_i$ .
  - We connect vertices corresponding to conflicting literals with an edge.

For example, suppose

$$\phi = (x_1 \vee x_2 \vee x_3) \wedge (\bar{x}_5 \vee \bar{x}_3 \vee x_4) \wedge (x_5 \vee \bar{x}_2 \vee x_6).$$

Then,  $G$  is given by:



- i. Prove that if  $\phi$  is satisfiable, then  $G$  has an independent set  $S$  of size  $k$ .
- ii. Prove that if  $G$  has an independent set  $S$  of size  $k$ , then  $\phi$  is satisfiable.