

Self-Awareness at the Level of Heterogeneous Compute Nodes

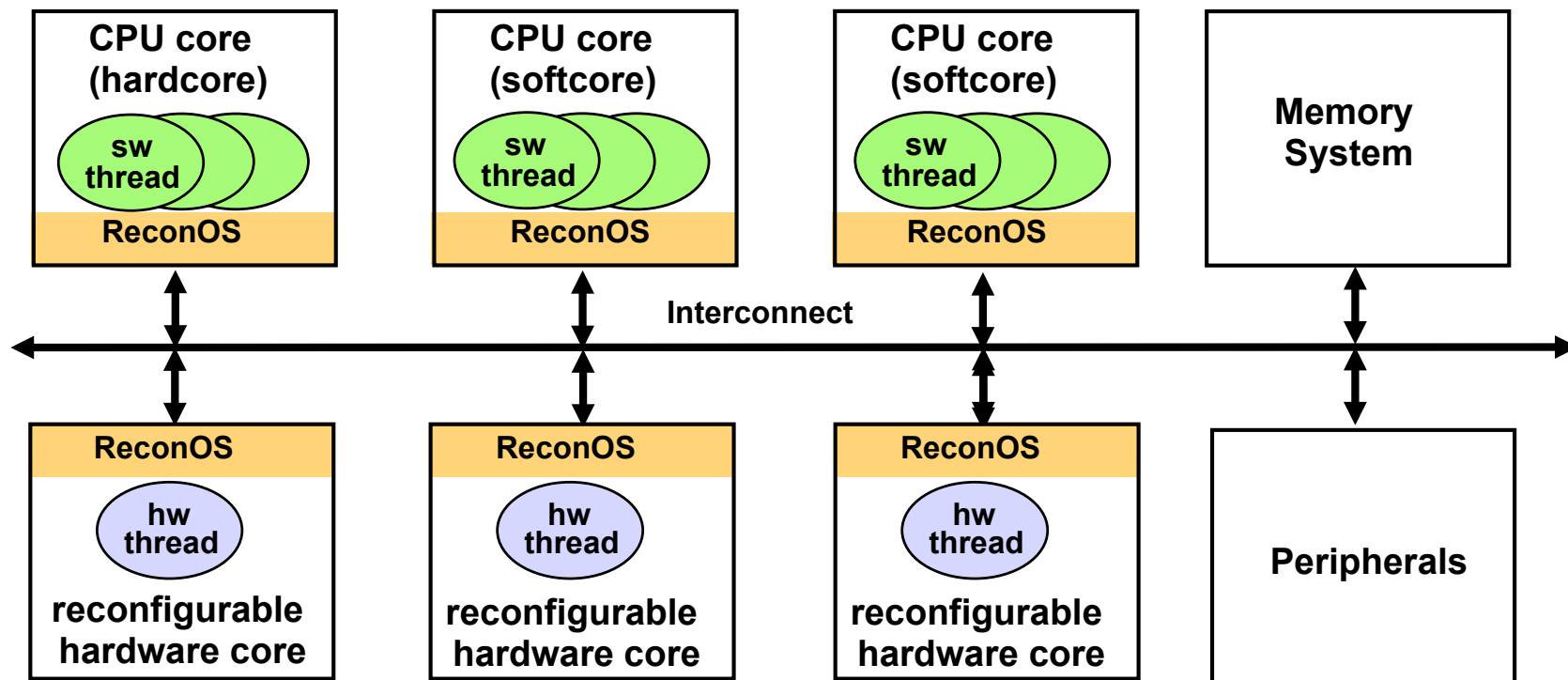
Marco Platzner
`platzner@upb.de`



- Heterogeneous compute nodes
 - architecture and programming model
 - building self-adaptive systems
- The EPiCS project
 - reference architecture and design patterns
 - case studies with heterogeneous compute nodes
- Planned work
 - high-performance compute nodes/clusters
 - micro aerial vehicles
- Conclusion

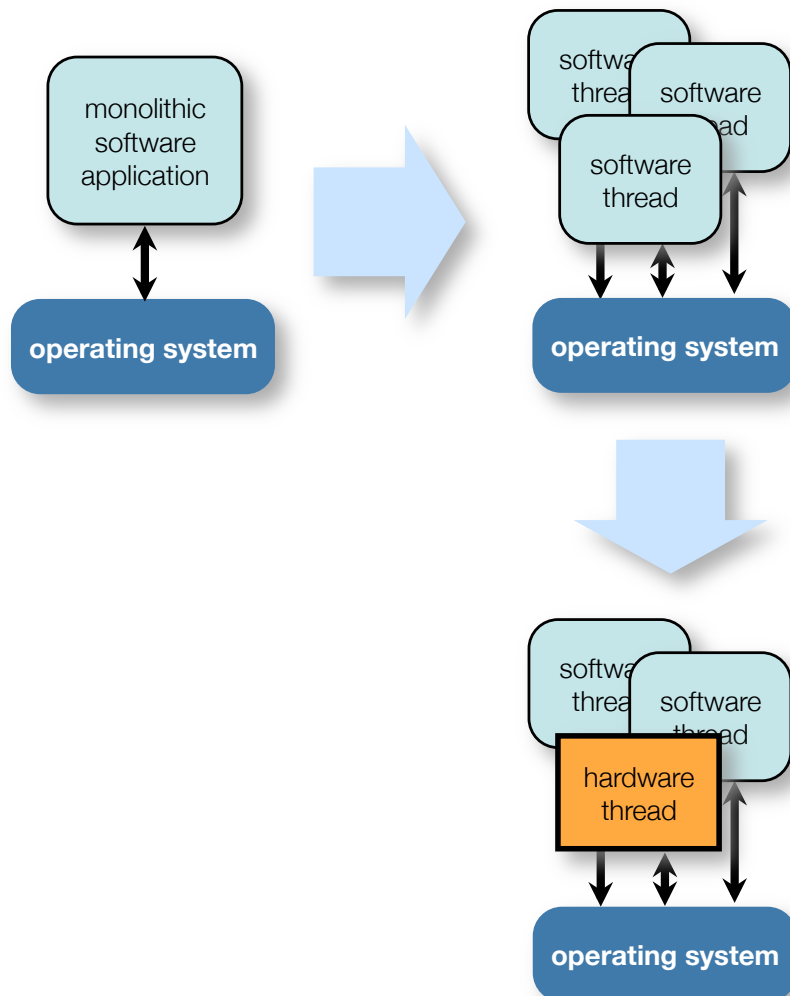
Heterogeneous Multi-Cores

- Combine CPUs with **reconfigurable hardware** cores



ReconOS – Programming Model

- ReconOS extends the **multithreaded programming model** to FPGAs



[A. Agne et al. *ReconOS - An Operating System Approach for Reconfigurable Computing*. IEEE Micro, 2014.]

[E. Lübbers & M. Platzner. *ReconOS: Multithreaded Programming for Reconfigurable Computers*. ACM TECS, 2009.]



Case Study: Object Tracking in Videos

- Particle filter on ReconOS V2.0 / Virtex-4 (2 x PPC 405)
 - sw: all threads run in software
 - hw*: a number of threads run in hardware
 - sw*: a number of threads run on second (worker) CPU

estimated system state (particle)

$\alpha = \{x, y, s\}$

position: x, y

scaling factor: s

$$\begin{aligned}\alpha_t &= \alpha_{t-1} + v_{\alpha_{t-1}} + u_{\alpha_t} \\ v_{\alpha_t} &= \alpha_t - \alpha_{t-1} \\ u_{\alpha_t} &\sim \mathcal{N}(0, \sigma^2)\end{aligned}$$



frame 5



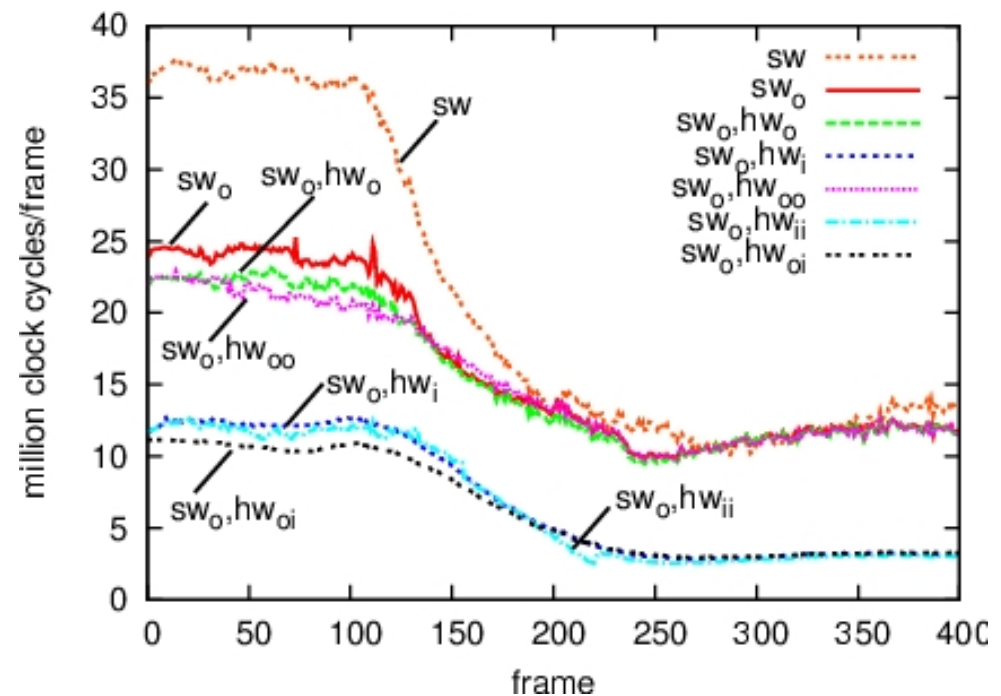
frame 90



frame 150



frame 260

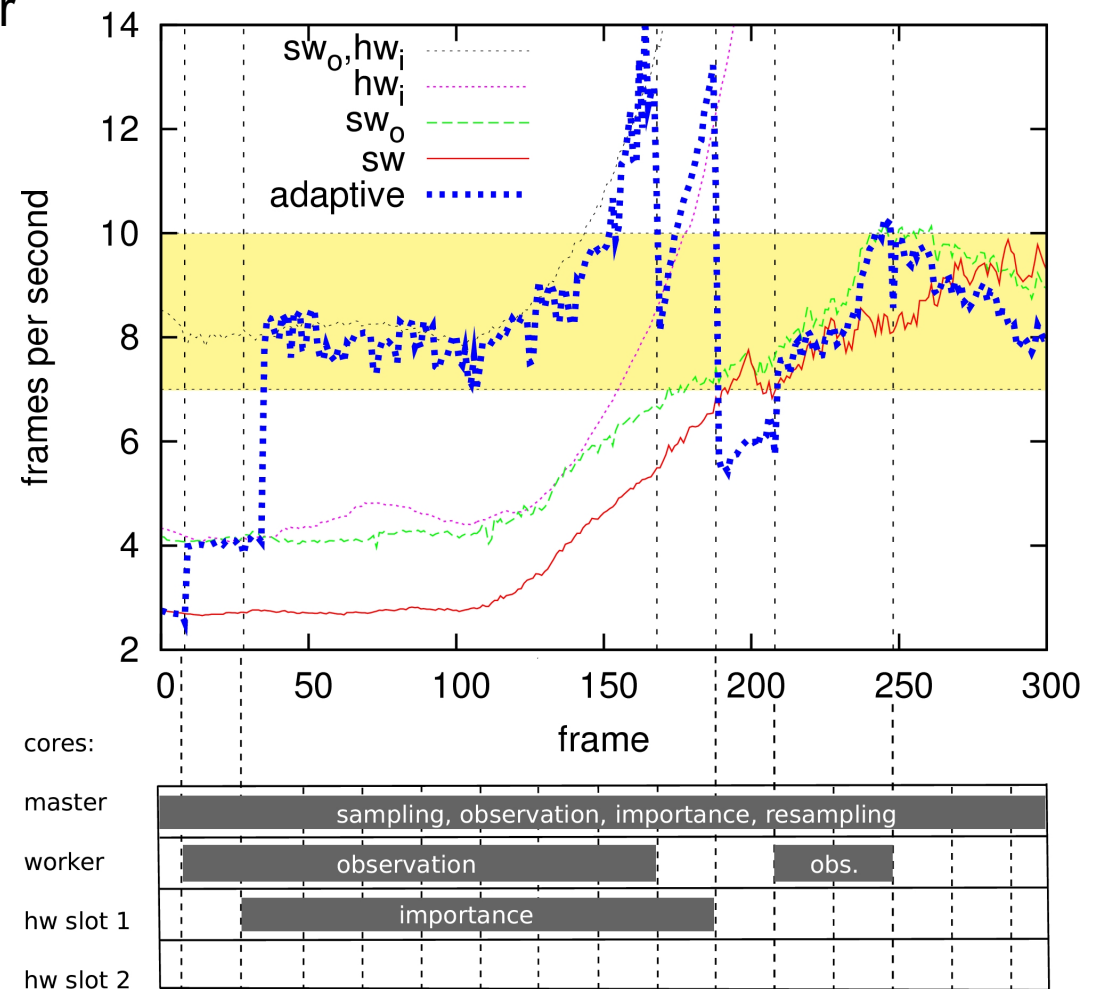
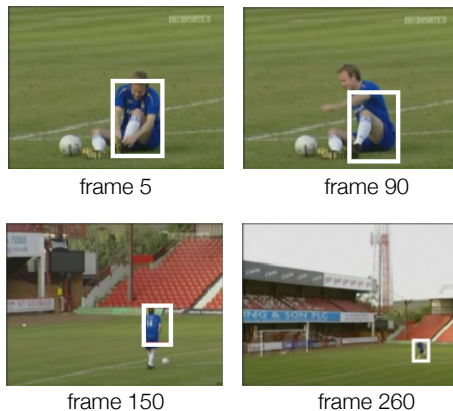


[M. Happe et al. *A Self-adaptive Heterogeneous Multi-core Architecture for Embedded Real-time Video Object Tracking*. International Journal of Real-Time Image Processing, 2011.]



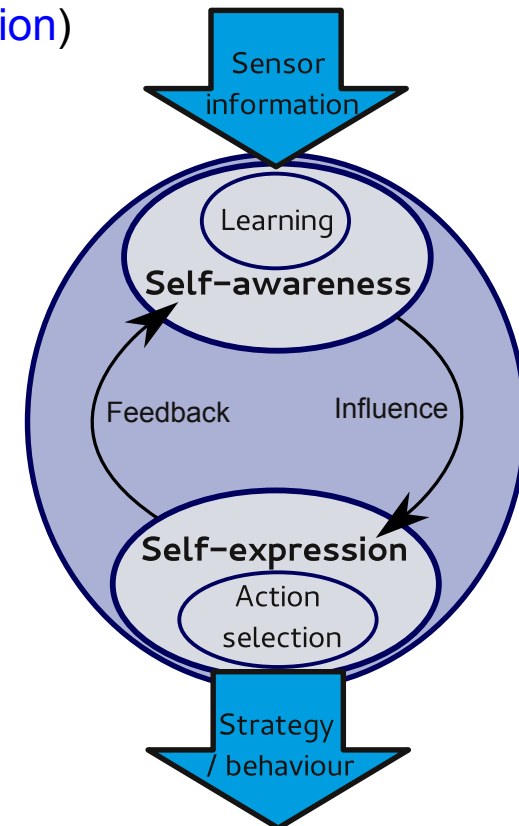
Case Study: Object Tracking in Videos

- Self-adaptive system operation
 - constraint: performance in [7,10] fps
 - objective: minimize number of cores



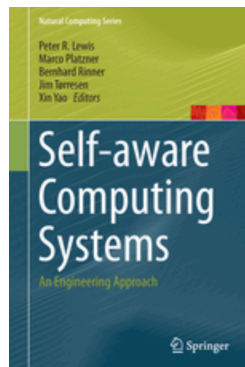
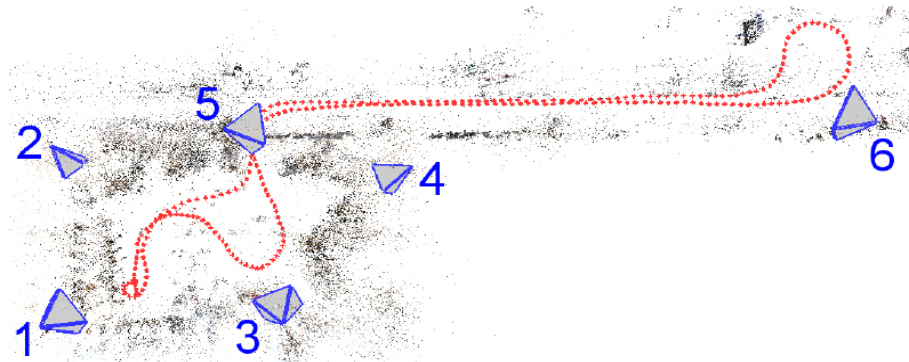
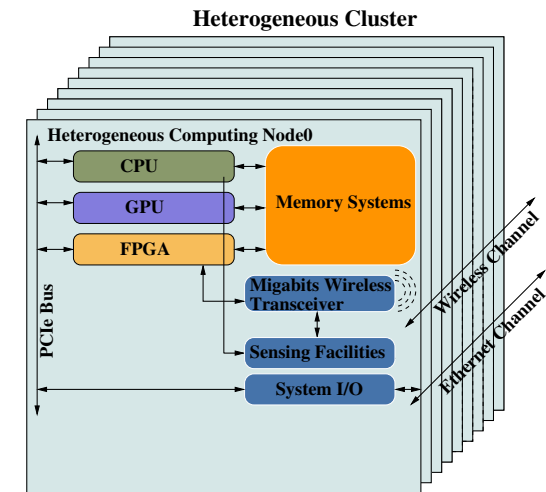
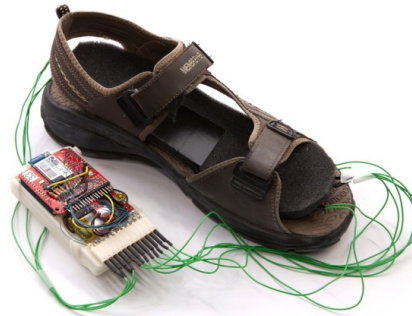
- Heterogeneous compute nodes
 - architecture and programming model
 - building self-adaptive systems
- The EPiCS project
 - reference architecture and design patterns
 - case studies with heterogeneous compute nodes
- Planned work
 - high-performance compute nodes/clusters
 - micro aerial vehicles
- Conclusion

- Engineering Proprioception in Computing Systems
 - use **proprioceptive sensors** to monitor “one-self”
 - reason about their behavior (**self-awareness**)
 - adapt behavior to changing conditions (**self-expression**)
- Partners
 1. Paderborn University
 2. Imperial College London
 3. University of Oslo
 4. Klagenfurt University
 5. University of Birmingham
 6. EADS Innovation Works Munich
 7. Swiss Federal Institute of Technology Zurich
 8. Austrian Institute of Technology GmbH Vienna



EU FET Proactive “EPiCS” (2010-2014)

- Application domains
 - heterogeneous compute clusters for financial modeling
 - distributed smart cameras
 - active music systems

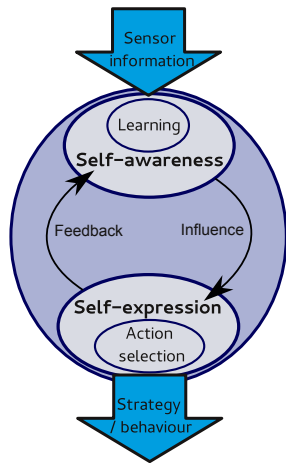


[P. R. Lewis, M. Platzner, B. Rinner, J. Tørresen, X. Yao (eds.) *Self-aware Computing Systems: An Engineering Approach*. Springer, 2016.]

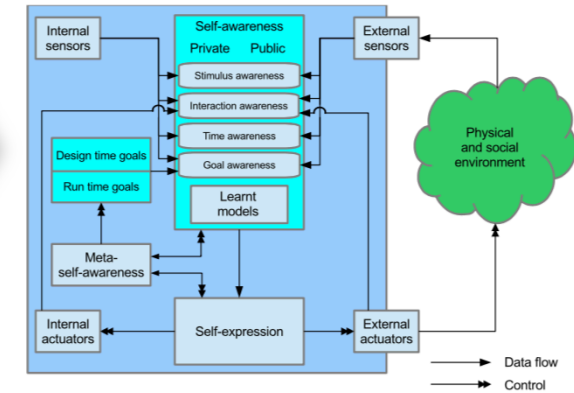
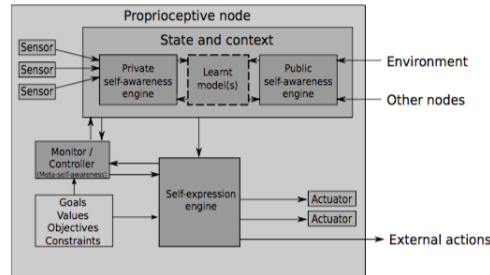


From Concept to Design Patterns

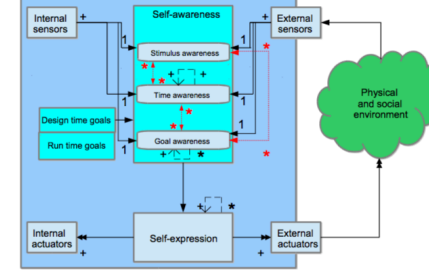
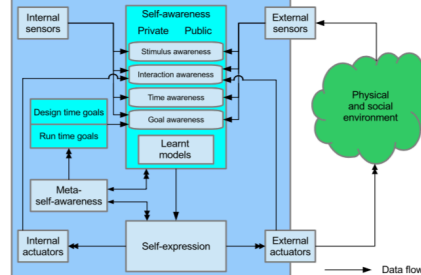
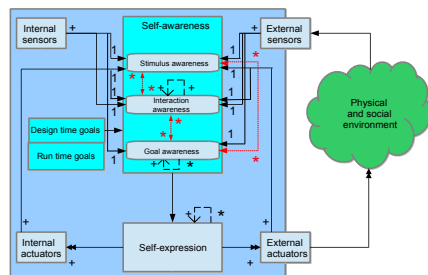
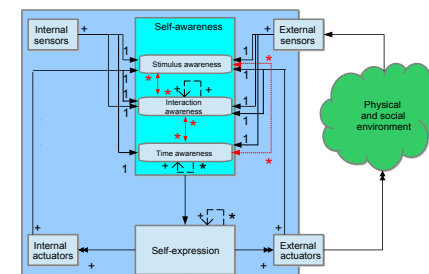
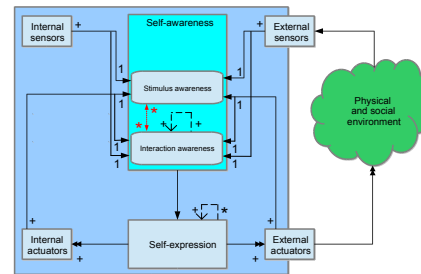
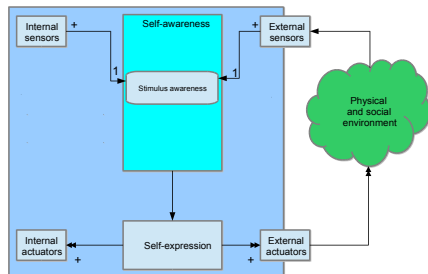
refined reference architecture /
different levels of
computational self-awareness



reference architecture

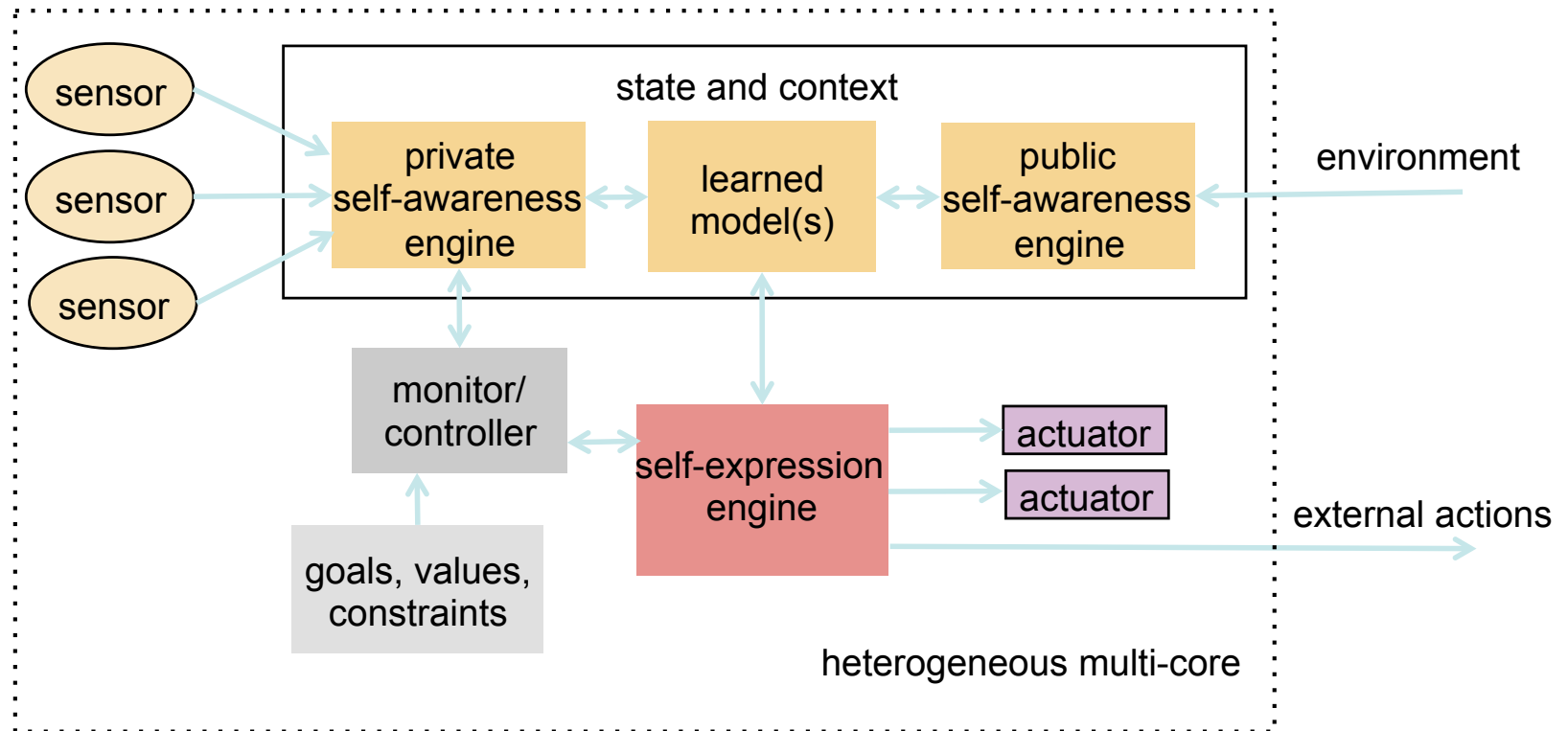


design patterns



Computational Self-awareness

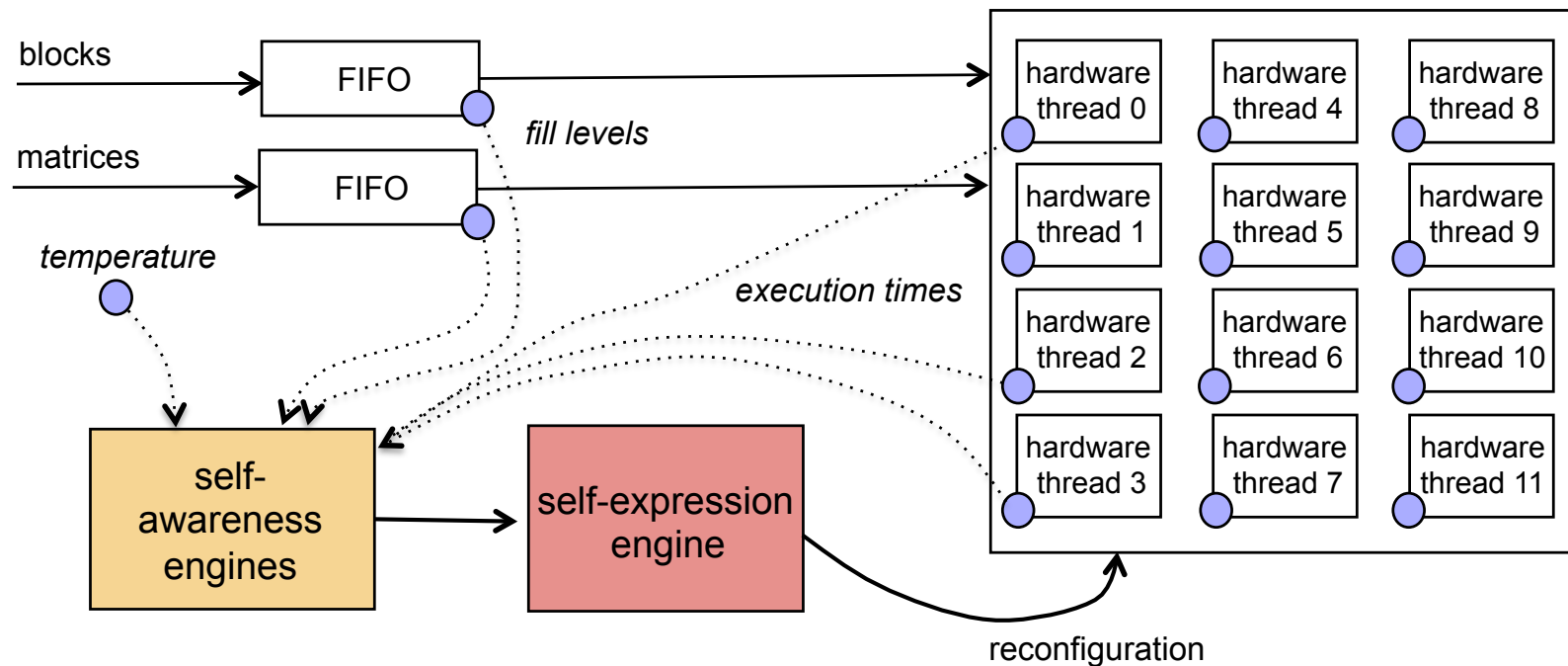
- Reference architecture adapted to heterogeneous compute nodes



[A. Agne et al. *Self-awareness as a Model for Designing and Operating Heterogeneous Multicores*. ACM TRETs, 2014.]

Case Study: 1+12 Multi-Core

- Workload
 - sort blocks of data, varying workload rate W_s
 - multiply matrices, infinite workload W_m
- Goal
 - objective: maximize the number of matrix multiplications
 - constraint: do not discard any block to be sorted



Case Study: 1+12 Multi-Core

- Why is this a challenge?
 - workload W_s varies over time, not known in advance
 - computation times vary with input data
 - computation and reconfiguration processes compete for memory bandwidth
 - reconfiguration processes compete for the reconfiguration interface (ICAP)

- Self-expression (SE): reconfigure more or less sorting threads

k ... time step

$L_s(k)$... FIFO fill level at time step k

L_{max} ... FIFO capacity

$N_s(k)$... number of active sorting threads at time step k

N_{max} ... maximum number of hardware threads / reconfigurable slots

$$\forall k : L_s(k) \leq L_{max}$$



Case Study: 1+12 Multi-Core

- SE strategy “proportional”

$$N_s(k) := k_p \cdot L_s(k)$$

$$k_p := N_{max}/L_{max}$$

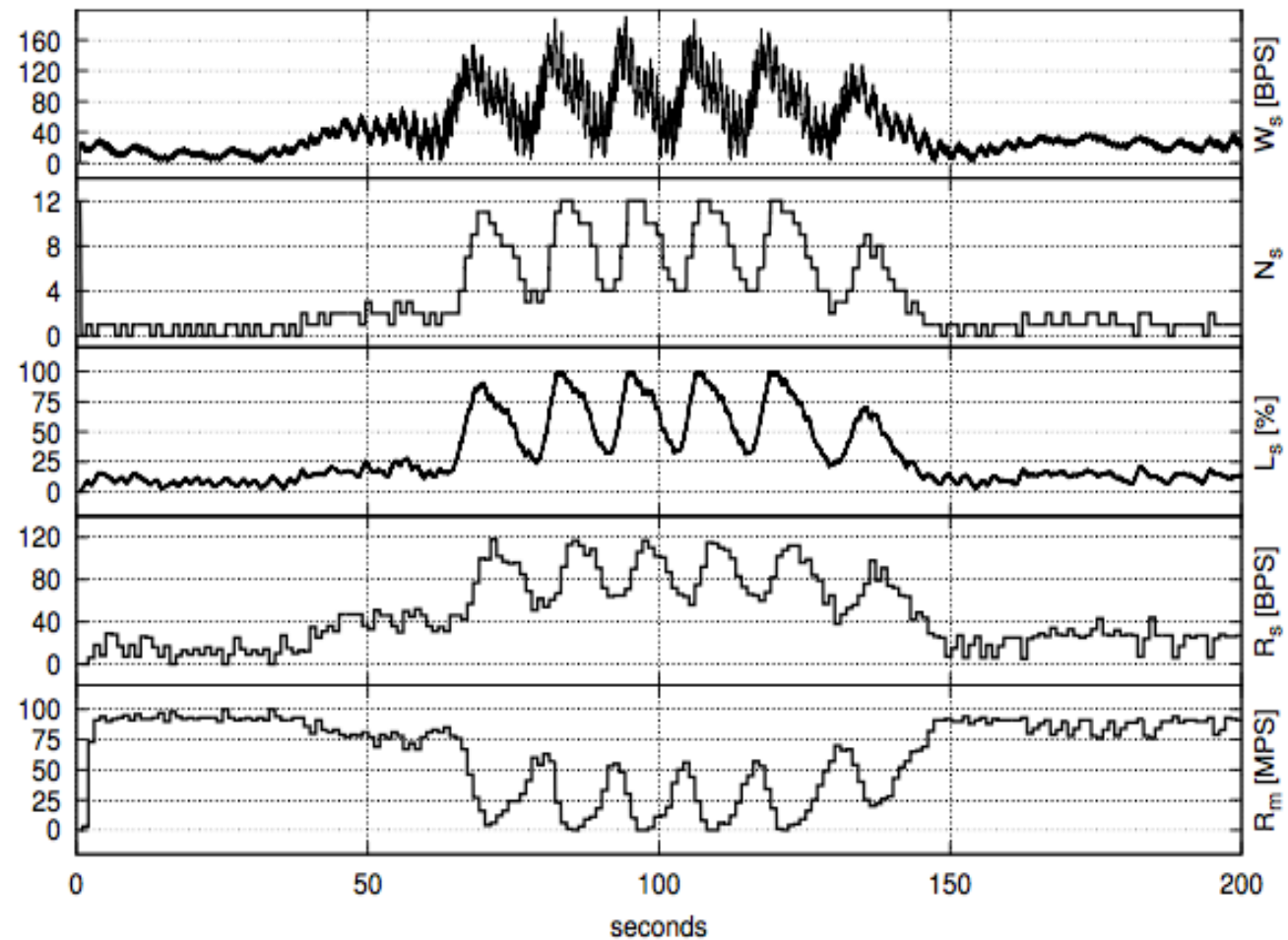
sorting workload

number of sorting threads

fill level [%]

sorting rate

matrix multiplication rate



Case Study: 1+12 Multi-Core

- SE strategy “all_or_nothing”

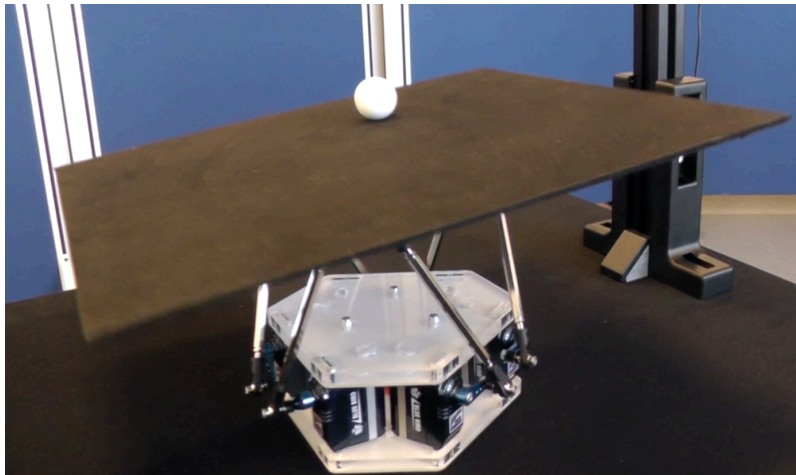
$$N_s(k) := \begin{cases} 0 & \text{if } L_s(k) = 0 \\ N_{\max} & \text{if } L_s(k) > L_{\text{trigger}} \quad \text{or} \quad L'_s(k) > \alpha \\ N_s(k-1) & \text{else} \end{cases}$$

$$\alpha := \frac{L_{\max}}{\sum_{i=1}^{N_{\max}} D_{i-1}} \quad L'_s(k) = (L_s(k) - L_s(k-1))/\Delta t$$

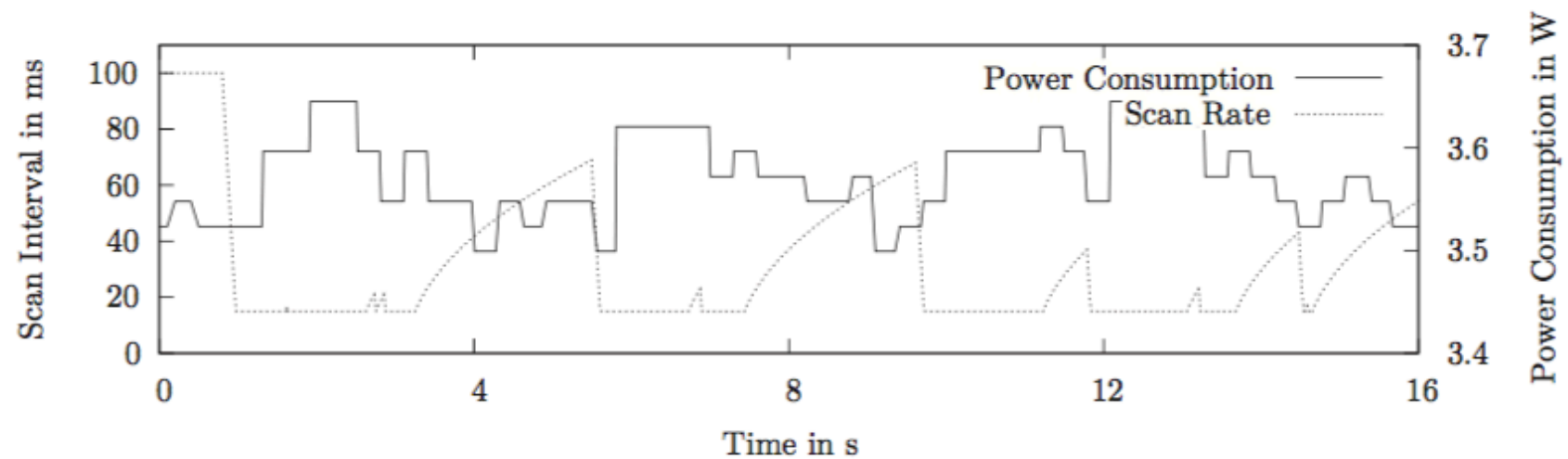
D_i ... recent configuration delay for slot I

- SE strategy “meta”
 - switch between strategies “proportional” and “all_or_nothing”
- SE strategy “thermally-aware meta”
 - stop matrix multiplication threads if the temperature exceeds Θ_{low}
 - stop also sorting threads if the temperature exceeds Θ_{high}
 - otherwise apply strategy “meta”

Case Study: Ball-on-Plate



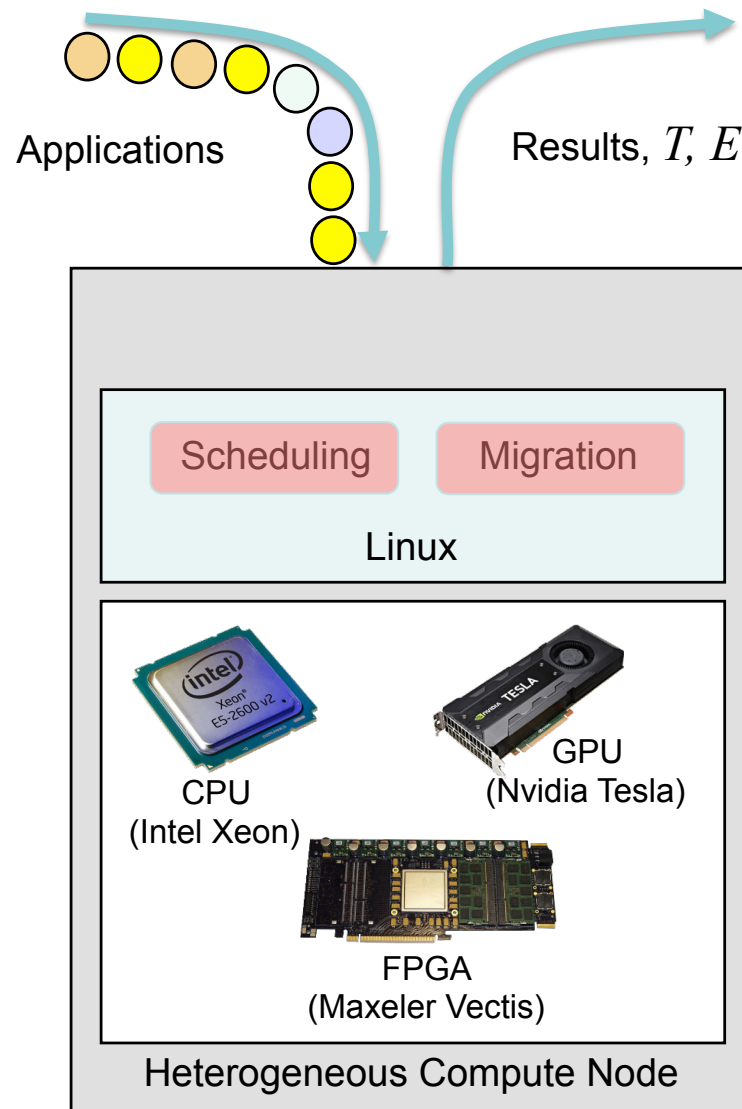
Stewart platform balances ball



Adapt scan interval to speed of the ball to minimize power

- Heterogeneous compute nodes
 - architecture and programming model
 - building self-adaptive systems
- The EPiCS project
 - reference architecture and design patterns
 - case studies with heterogeneous compute nodes
- Planned work
 - high-performance compute nodes/clusters
 - micro aerial vehicles
- Conclusion

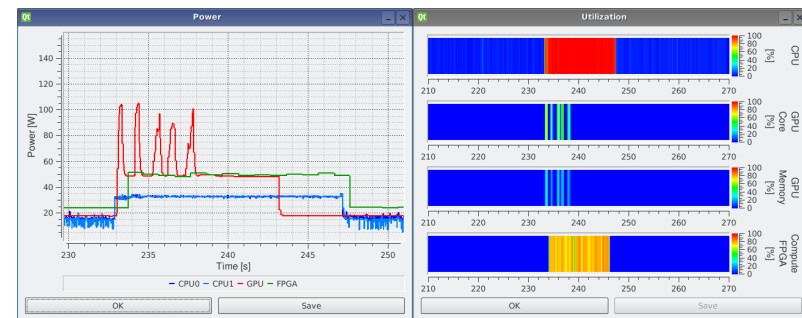
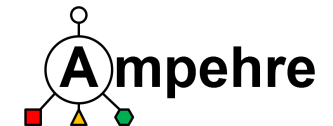
Heterogeneous HPC Nodes



- Heterogeneous scheduling and migration

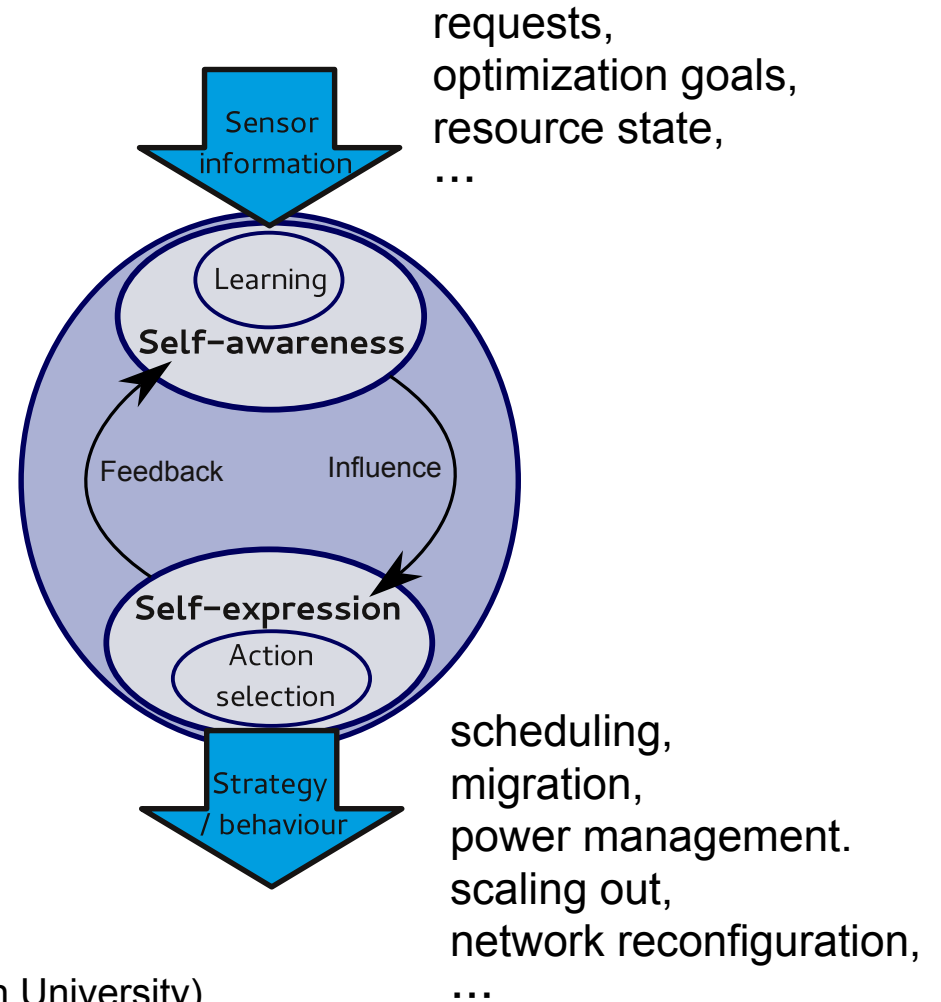
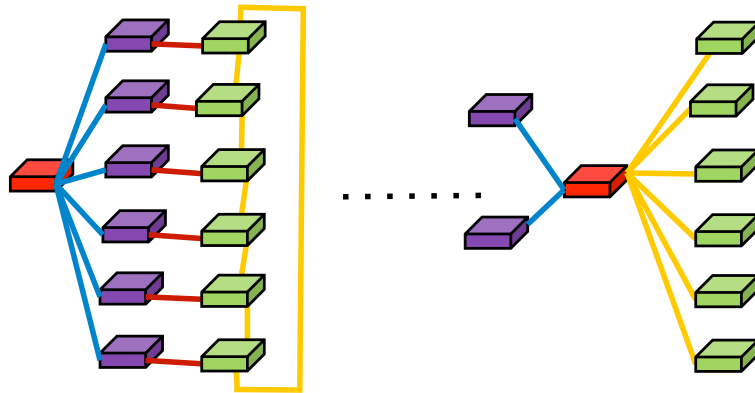
SFB 901
ON - THE - FLY COMPUTING

- Framework for accurately measuring runtime, energy, temperature, ...



Cluster of Heterogeneous HPC Nodes

- Offline task, workload and resource characterization way too simplistic
 - varying request types
 - varying optimization goals
 - varying resource availabilities
 - reconfigurable interconnects (SDN)



(planned joint work with Christian Plessl, Paderborn University)

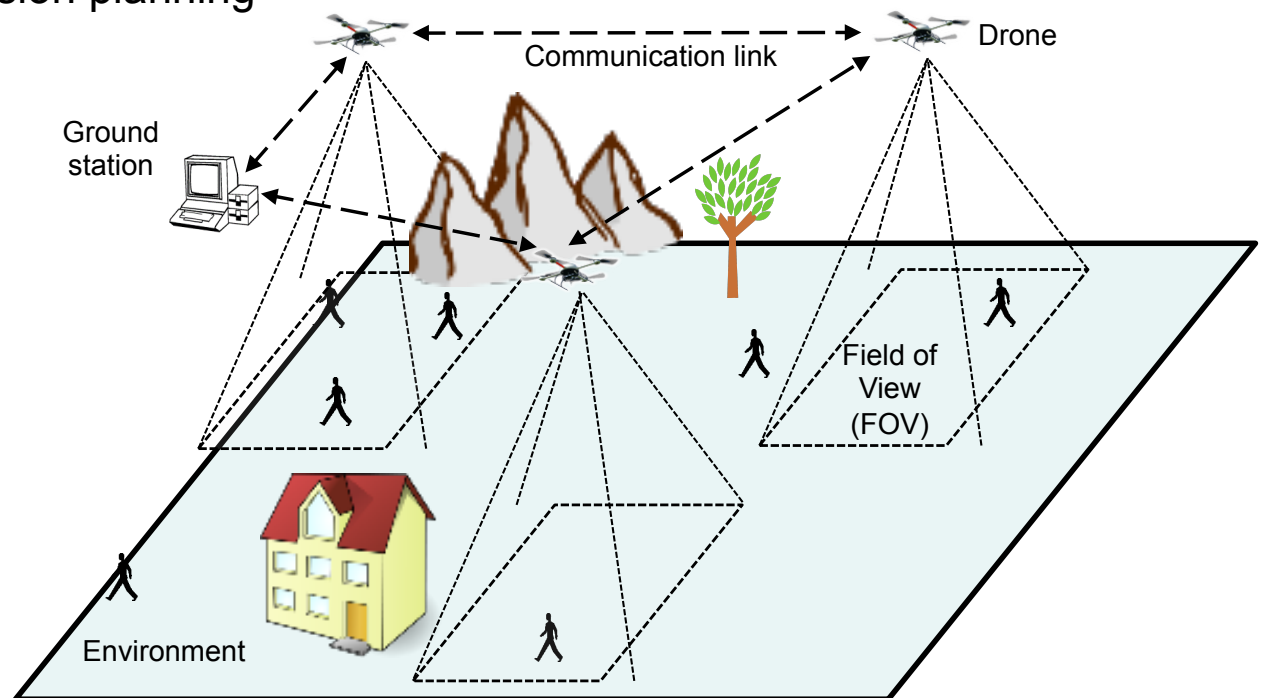


Micro Aerial Vehicles

- Highly dynamic environment with strong resource limitations
- Tasks
 - positioning and navigation
 - motion control
 - communication and networking
 - coordination and mission planning
 - computer vision



(planned joint work with Bernhard Rinner, Klagenfurt University)



Conclusion

- My experience with computational self-awareness @ node level
 - highly useful to **separate concerns** and structure the overall system
 - **knowledge** about system & environment is **concentrated** in well-defined modules
 - **simplifies setting up and experimenting** with different adaptation ideas
- My experience with “**defending**” computational self-awareness

“quack science!”



source: www.netzwerk-lernen.de

“killer app?”



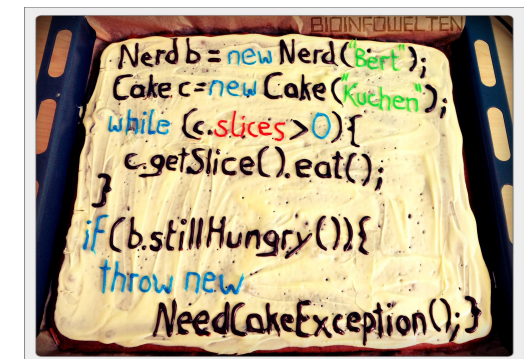
source: www.colourbox.de

“self-awareness switch!”



source: kids-and-science.de

“algorithm?”



source: bioinfowelten.uni-jena.de